



**Washington State
Liquor and Cannabis Board**

**Washington State Liquor and Cannabis Board
Cannabis Advisory Council Meeting**

Wednesday, March 1, 2017, 2:00 p.m. to 4:00 p.m.

Boardroom, LCB Headquarters - 3000 Pacific Avenue SE, Olympia WA 98501

Meeting Agenda

TIME	TOPIC	LEAD
2:00	Welcome & Introductions	Ollie Garrett, WSLCB Board Member
2:10	Cannabis Program Review	Peter Antolin, Deputy Director
2:20	Workgroups Update	Joanna Eide, Rules & Policy Coordinator
2:30	Legislative Update	James Paribello, Legislative Liaison
2:40	Licensing Update	Becky Smith, Licensing Director
2:55	Around the Table – How are things working? <ul style="list-style-type: none"> • Your thoughts on what we should do with retailers in moratoriums/bans? • Industry struggles • Challenges to meet regulatory standards • Missed opportunities • Federal concerns? • HB 1125, allows a person or entity to hold five marijuana retail licenses • Where you would like to see the industry in five years? 	All
3:55	Closing and Next Meeting	Ollie Garrett, WSLCB Board Member
4:00	Adjourn	

Cannabis Advisory Council Attendees (by Organization)

Jane Rushford, WSLCB Board Chair
 Ollie Garrett, WSLCB Board Member
 Russ Hauge, WSLCB Board Member
 Rick Garza, WSLCB Director
 Cannabis Alliance: Lara Kaminsky
 Cannabis Farmers Council: Crystal Oliver
 Cannabis Organization of Retail Establishments (C.O.R.E): Eric Gaston
 The Marijuana Business Association (MJBA): Angel Swanson
 Sound Artisan Growing Ethics (S.A.G.E.): Neomosha Nelson
 Tribes: Chairman Bill Sterud, Puyallup Tribe and Robin Sigo, Suquamish Tribe
 UW Cannabis Law and Policy Project: Sam Mendez
 WA Cannabusiness Association (WACA): Susan Gress
 WA Sungrower’s Industry Association (WSIA): Jeremy Moberg

*Please note - meeting agendas are subject to change to accommodate LCB business needs
 Complete meeting packets are available online: http://lcb.wa.gov/boardmeetings/board_meetings
 For questions about agendas or meeting materials you may email lisa.faker@lcb.wa.gov or call 360.664.1717*